



RECOMMENDED BUILD SEQUENCE

1. Fuselage - shape fuselage with rounded corners only. Close top fuselage seams, then join lower fuselage halves. Do not close front lower fuselage yet.
2. Horizontal and vertical tail - attach to fuselage.
3. Wing - slide into fuselage - glue front lower fuselage.
4. Wing root extensions : shape and glue over wing starting on top.
5. Wing walkway : glue on wing (note : optional part, not used on all aircraft)
6. Engine cowling : shape and glue over front fuselage.
7. Engine cowling front : shape carefully before attaching. Use scrap paper as glueing strips for the small slits in the cowling front.
8. Windscreen : close the slit near the top of the windscreen, shape carefully to follow fuselage contours and glue in place.
9. Undercarriage - use any of the two variants for the legs : either rolled or flat (rolled version recommended for larger scales as it looks more authentic). Leg covers for the main gear are optional. Wheel spats may or may not be included with your model version as they are frequently removed.
10. Finishing touches : propellor, spinner, tail beacon light.

